

## Games to improve listening and concentration.

**Simon Says** - child must only carry out instructions that begin with 'Simon says...' Extend the game by adding 2 part instructions, e.g. "Simon says, touch your head then touch your toes."



**I went to the Supermarket** - (can incorporate the idea of alphabetical order if age appropriate). First person begins with the sentence "I went to the supermarket and bought an apple." Next player repeats the sentence, adding their own item (beginning with b if working on alphabetical order) and remembering to add the previous item after.

I went shopping and I bought..



**What's Missing** - Put a number of household items on the table. Give your child some time to look at the items and remember them. Ask them to close their eyes and remove an item. Ask which item is missing.

Extension - add more items. Take more items away each time.



**Can you find it?** - Again place some household items on a table. Ask the child to find specific items using a description. E.g. can you find the item that is plastic? Let your child have a turn giving the description once you have done a few as examples.

**Copy Cat** - Provide a barrier between yourself and your child. Using lego or duplo, build a simple model. While building, give instructions that will allow your child to build the same model as you. Eg, "begin with a blue brick, put a red brick on top of the blue brick". Check if both models are the same.

Can also be done with drawing a simple picture.

